

TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

EBunchPhotons

fType	fMeanDirPhi
fld	fWeight
fDatei	fYield
fDatef	fNumWavelengths
fShowerPosiX	fWILambda
fShowerPosiY	fWIWeight
fShowerPosiZ	fFate
fShowerPosfX	fNumSingles
fShowerPosfY	fNumDir
fShowerPosfZ	fNumBack
fFinalPosX	fNumRef
fFinalPosY	fSingles
fFinalPosZ	fglsA
fFlagDir	
fMeanDirTheta	
@~EBunchPhotons	GetNumBack
EBunchPhotons	GetNumRef
EBunchPhotons	SetType
Copy	SetId
Clear	SetDatei
AddSingle	SetDatef
GetType	SetShowerPosi
GetId	SetShowerPosf
GetDatei	SetFinalPos
GetDatef	SetWeight
GetShowerPosi	SetYield
GetShowerPosf	SetFate
GetFinalPos	SetFlagDir
GetFlagDir	SetMeanDirTheta
GetMeanDirTheta	SetMeanDirPhi
GetMeanDirPhi	SetSpectrum
GetWeight	Class
GetYield	Class_Name
GetNumWavelengths	IsA
GetTable	ShowMembers
GetFate	Streamer
GetNumSingles	
GetNumDir	