

| EsafMsgSource                                                                                                                              |
|--------------------------------------------------------------------------------------------------------------------------------------------|
| fMsg<br>fglsA                                                                                                                              |
| @~EsafMsgSource<br>EsafMsgSource<br>EsafMsgSource<br>Msg<br>MsgForm<br>Dispatch<br>FatalError<br>Class<br>Class_Name<br>IsA<br>ShowMembers |

| Interpolate                                                                                                                                                                                                                     |                                                                                                                                                     |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| fValues<br>fFilename<br>fUnits<br>fXmin<br>fXmax<br>fglsA<br>fValues                                                                                                                                                            | fFilename<br>fUnits<br>fXmin<br>fXmax<br>fglsA                                                                                                      |
| @~Interpolate<br>Interpolate<br>GetUnit<br>GetValue<br>GetXmin<br>GetXmax<br>GetXUnit<br>SetUnit<br>SetXUnit<br>Class<br>Class_Name<br>IsA<br>ShowMembers<br>Streamer<br>StreamerNVirtual<br>Interpolate<br>GetUnit<br>GetValue | GetXmin<br>GetXmax<br>GetXUnit<br>SetUnit<br>SetXUnit<br>Class<br>Class_Name<br>IsA<br>ShowMembers<br>Streamer<br>StreamerNVirtual<br>@~Interpolate |