

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

RecoTruth	
fEnergy	fMaxPosZ
fTheta	fXMax
fPhi	fEarthImpactX
fX1	fEarthImpactY
fInitPosX	fEarthImpactZ
fInitPosY	fEarthAge
fInitPosZ	fglsA
fMaxPosX	
fMaxPosY	
@~RecoTruth	GetX1
RecoTruth	GetXmax
RecoTruth	GetHmax
Copy	GetEarthAge
Clear	GetInitPos
SetEnergy	GetMaxPos
SetTheta	GetEarthImpact
SetPhi	GetInitPos
SetX1	GetMaxPos
SetInitPos	GetEarthImpact
SetEarthImpact	Class
SetEarthAge	Class_Name
SetXMax	IsA
SetMaxPos	ShowMembers
GetEnergy	Streamer
GetTheta	
GetPhi	