

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

EAnimator
fTimer
fNumFrames
fFrame
fgIsA
@~EAnimator
EAnimator
Play
Stop
Rewind
Animate
NextFrame
IsEnded
GetTimer
GetFrame
GetNumFrames
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

EAtmosphereHistoPainter	
fEUSO	fShower
fRadius	fTruth
fGTUlength	fTimeBins
fTimeMin	fAltBins
fTimeMax	fLongBins
fMaxScatOrder	fGramBins
fIndex_list	fgIsA
fHistos	
fAtmosphere	
@~EAtmosphereHistoPainter	GetTimeHisto
EAtmosphereHistoPainter	GetWIHisto
Draw	GetWl2DHisto
MScattCut	GetSingleAltHisto
GetMScattCut	GetAlt2DHisto
BuildAll	GetSingleLongitudinalHisto
BuildDateHistos	GetSingleLateralHisto
BuildAltHistos	GetMScattHistory
BuildToFHistos	GetSingle2DHisto
BuildWlHistos	GetFovHisto
BuildLongitudinalHistos	GetAngularHisto
BuildFovHistos	Get2DAngularHisto
BuildAngularPupilHistos	GetListofHistos
BuildMScattHistos	UpdateHistos
SetShower	Class
NextFrame	Class_Name
EUSO	IsA
DetectorRadius	ShowMembers
GetTimeHisto	Streamer
GetAltHisto	StreamerNVirtual
GetLongitudinalHisto	