

TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

EFocalSurface3DPainter

kCodeHits	fSignals
kCodeSigs	fNumSignals
fDetector	fPixels
fRunPars	fNumPixels
fAlpha	fAxis3D
fMeanThres	fXmin
fMarkerStyle	fXmax
fMaxMarkerSize	fYmin
fMinMarkerSize	fYmax
fMinMarkerColor	fTmin
fNumMarkerColors	fTmax
fBackgroundColor	fCmin
fLabel	fCmax
fAxis	fModified
fDrawCode	fgIsA
fHits	
fNumMarkers	
@~EFocalSurface3DPainter	SetBackgroundColor
EFocalSurface3DPainter	SetMarkerStyle
EFocalSurface3DPainter	SetMinMarkerColor
EFocalSurface3DPainter	SetMaxMarkerSize
Load	SetMinMarkerSize
Load	SetNumMarkerColors
Clear	SetDrawCode
Paint	IsModified
DistancetoPrimitive	Modified
Draw	Update
GetAlpha	Constructor
GetMarkerStyle	Class
GetMaxMarkerSize	Class_Name
GetMinMarkerColor	IsA
GetMinMarkerSize	ShowMembers
GetNumMarkerColors	Streamer
GetBackgroundColor	StreamerNVirtual
GetDrawCode	
SetAlpha	