

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[ @]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[ @]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[ @]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[ @]	

EAnimator
fTimer
fNumFrames
fFrame
fgIsA
@~EAnimator
EAnimator
Play
Stop
Rewind
Animate
NextFrame
IsEnded
GetTimer
GetFrame
GetNumFrames
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

ETriggerPainter		
fGtu	fColorOffset	fFirstGtu
fMapToPaintID	fMaxCounts	fLastGtu
fViewThreshold	fPixelColorOff	fCenter
fViewNspread	fPixelColorEmpty	fSpread
fViewBorder	fPmtColorEmpty	fXaxis
fGifCanvasW	fPmtColorHit	fYaxis
fGifCanvasH	fPaveStatusBar	fZaxis
fPixelEmpty	fDetector	fLines
fPixelOff	fRunPars	fPmtsToPaint
fGtuCounter	fTrigger	fPmtLines
fTimeIntegral	fChips	fPixelLines
fStatusBar	fTrgChips	fCache
fX1	fTrackHits	fCacheContents
fX2	fTrackSignals	fTxtCounter
fY1	fTrgHits	fgIsA
fY2	fTrgSignals	
fNumColors	fMacroCellHits	
@~ETriggerPainter	GetPixelEmpty	SetTimeIntegral
ETriggerPainter	GetPixelOff	SetStatusBar
Clear	GetGtuCounter	SetNumColors
Draw	GetTimeIntegral	SetMaxCounts
Paint	GetStatusBar	SetPixelColorEmpty
DistancetoPrimitive	GetNumColors	SetPixelColorOff
ExecuteEvent	GetMaxCounts	SetPmtColorEmpty
GetObjectInfo	GetPixelColorEmpty	SetPmtColorHit
Play	GetPixelColorOff	LoadData
Animate	GetPmtColorEmpty	FindView
NextFrame	GetPmtColorHit	BuildPolyLines
Rewind	SetGtu	FindPmtLine
IsEnded	SetFirstGtu	GetPmtLine
MakeGifSequence	SetLastGtu	GetPixelLine
GetGtu	SetMapToPaintID	FindPmtsToPaint
GetFirstGtu	PaintAllHits	SetStatus
GetLastGtu	PaintTrigHits	CacheTimeInt
GetMapToPaintID	PaintAllSignals	GetMapToPaint
GetCenter	PaintTrigSignals	GtuCountsToPaint
GetSpread	PaintCellHits	Class
GetXaxis	SetViewThreshold	Class_Name
GetYaxis	SetViewNspread	IsA
GetZaxis	SetViewBorder	ShowMembers
GetViewThreshold	SetPixelEmpty	Streamer
GetViewNspread	SetPixelOff	StreamerNVirtual
GetViewBorder	SetGtuCounter	