

PhotonsOnPupil

fCurrent
fNphotons
fFrame
fgIsA

@~PhotonsOnPupil

GetPhoton
Clear
Rewind
GetNphotons
GetFrame
AddFrame
ClearFrame
Class
Class_Name
IsA
ShowMembers
Streamer

ListPhotonsOnPupil

fPhotons
fgIsA

@~ListPhotonsOnPupil

ListPhotonsOnPupil
GetPhoton
GetNphotons
Add
Add
Clear
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual