

**EsafConfigurable**

**gFactory**  
**fglsA**

**@~EsafConfigurable**  
**SelectFactory**

ClassType  
ClassName  
Conf  
GetDialog  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer

**IdealFocalSurface**

**fPos**  
**fR**  
**fDZup**  
**fDZdown**  
**fglsA**

**@~IdealFocalSurface**

**NextInt**  
**GetR**  
**GetPos**  
HitPosition  
Profile  
**ClassType**  
**ClassName**  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer

**TestIdealFocalSurface**

**fglsA**

**@~TestIdealFocalSurface**

**TestIdealFocalSurface**  
**HitPosition**  
**Profile**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**  
**StreamerNVirtual**