

IEEE Nuclear Science Symposium and Medical Imaging Conference Short Course

Simulation Techniques Using Geant4

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http://www.ge.infn.it/geant4/events/nss2008/geant4course.html

This course exploits training material developed by several Geant4 Collaboration members: thanks to all of them!



Event biasing

Basic concepts of simulation with Geant4 a s a general purpose Monte Carlo toolkit



Event biasing

- What is analogue simulation ?
 - Sample using natural probability distribution, N(x)
 - Predicts mean with correct fluctuations
 - Can be inefficient for certain applications
- What is non-analogue/event biased simulation ?
 - Cheat apply artificial biasing probability distribution, B(x) in place of natural one, N(x)
 - B(x) enhances production of whatever it is that is interesting
 - To get meaningful results, must apply a weight correction
 - Predicts same analogue mean with smaller variance
 - Increases efficiency of the Monte Carlo
 - Does not predict correct fluctuations
 - Should be used with care

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Event biasing

- Geant4 provides built-in general use biasing techniques
- The effect consists in producing a small number of secondaries, which are artificially recognized as a huge number of particles by their statistical weights → reduce CPU time
- Event biasing can be used, for instance, for the transportation of particles through a thick shielding
- An utility class G4WrapperProcess support userdefined biasing



Event biasing techniques

• Production cuts / threshold

 This is a biasing technique – most popular for many applications: set high cuts to reduce secondary production

• Geometry based biasing

- Importance weighting for volume/region
- Duplication or sudden death of tracks

• Primary event biasing

- Biasing primary events and/or primary particles in terms of type of event, momentum distribution \rightarrow generate *only primaries* that can produce *events that are interesting for you*

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Event biasing techniques

• Forced interaction

- Force a particular interaction, e.g. within a volume

• Enhanced process or channel and physics-based biasing

- Increasing cross section for a given process (e.g. Bremsstrahlung)
- Biasing secondary production in terms of particle type, momentum distribution, cross-section, etc.

Leading particle biasing

- Take into account only the most energetic (or most important) secondary
- Currently NOT supported in Geant4

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Variance Reduction

- Use variance reduction techniques to reduce
 computing time taken to calculate a result with a given variance (= statistic error)
- Want to **increase efficiency** of the Monte Carlo



Geometric Biasing

The purpose of geometry-based event biasing is to save computing time by sampling less often the particle histories entering "less important" geometry regions, and more often in more "important" regions

* Importance sampling technique

* Weight window technique

Importance sampling technique



- Importance sampling acts on particles crossing boundaries between "importance cells"
- The action taken depends on the importance value (I) assigned to the cell
- In general, a track is played either split or Russian roulette at the geometrical boundary depending on the importance value assigned to the cell

Importance biasing





10 MeV neutron in thick concrete cylinder

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Physics biasing

Built-in cross section biasing for PhotoInelastic, ElectronNuclear and PositronNuclear processes

G4ElectroNuclearReaction * theeReaction = new G4ElectroNuclearReaction; G4ElectronNuclearProcess theElectronNuclearProcess; theElectronNuclearProcess.RegisterMe(theeReaction); theElectronNuclearProcess.**BiasCrossSectionByFactor**(100);

 Similar tool for rare EM processes (e⁺e⁻ annihilation to μ pair or hadrons, γ conversion to μ⁺μ⁻)

G4AnnihiToMuPair* theProcess = new G4AnnihiToMuPair(); theProcess->SetCrossSecFactor(100);

- It is possible to introduce these factors for all EM processes, with a definition of customized processes that inherit from the "normal" ones (→ extended example)
- Artificially enhance/reduce cross section of a process (useful for thin layer interactions or thick layer shielding)

General implementation under development

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Biasing example B01

- Shows the **importance sampling** in the mass (tracking) geometry
- 10 MeV neutron shielding by cylindrical thick concrete
- 80 cm high concrete cylinder divided into 18 slabs (importance values assigned in the DetectorConstruction for simplicity)



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Results of example B01



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