

# Geant 4

*Detector Description - Materials*

<http://cern.ch/geant4>

The full set of lecture notes of this Geant4 Course is available at  
<http://www.ge.infn.it/geant4/events/nss2003/geant4course.html>

# Materials

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- *The System of units & constants*
- *Definition of elements*
- *Materials and mixtures*
- *Some examples ...*

# Unit system

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- Geant4 has no default unit. To give a number, unit must be “multiplied” to the number.
  - for example :

```
G4double width = 12.5*m;  
G4double density = 2.7*g/cm3;
```
  - If no unit is specified, the *internal* G4 unit will be used, but this is discouraged !
  - Almost all commonly used units are available.
  - The user can define new units.
  - Refer to CLHEP: SystemOfUnits.h
- Divide a variable by a unit you want to get.

```
G4cout << dE / MeV << "(MeV)" << G4endl;
```

# System of Units

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- System of units are defined in CLHEP, based on:
  - millimetre (`mm`), nanosecond (`ns`), Mega eV (`Mev`), positron charge (`eplus`) degree Kelvin (`kelvin`), the amount of substance (`mole`), luminous intensity (`candela`), radian (`radian`), steradian (`steradian`)
- All other units are computed from the basic ones.
- In output, Geant4 can choose the most appropriate unit to use. Just specify the `category` for the data (Length, Time, Energy, etc...):

```
G4cout << G4BestUnit(StepSize, "Length");
```

StepSize will be printed in km, m, mm or ... fermi, depending on its value

# Defining new units

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- New units can be defined directly as constants, or (suggested way) via `G4UnitDefinition` (`name, symbol, category, value`)
  - `G4UnitDefinition ("grampercm2", "g/cm2", "MassThickness", g/cm2);`
  - The new category “MassThickness” will be registered in the kernel in `G4UnitsTable`
- To print the list of units:
  - From the code

```
G4UnitDefinition::PrintUnitsTable();
```
  - At run-time, as UI command:  
`Idle> /units/list`

# Definition of Materials

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- Different kinds of materials can be defined:
  - isotopes      <>    G4Isotope
  - elements      <>    G4Element
  - molecules      <>    G4Material
  - compounds and mixtures <> G4Material
- Attributes associated:
  - temperature, pressure, state, density

# Isotopes, Elements and Materials

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- **G4Isotope** and **G4Element** describe the properties of the *atoms*:
  - Atomic number, number of nucleons, mass of a mole, shell energies
  - Cross-sections per atoms, etc...
- **G4Material** describes the *macroscopic* properties of the matter:
  - temperature, pressure, state, density
  - Radiation length, absorption length, etc...

# Elements & Isotopes

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- Isotopes can be assembled into elements

```
G4Isotope (const G4String& name,  
           G4int      z,      // number of atoms  
           G4int      n,      // number of nucleons  
           G4double   a ); // mass of mole
```

- ... building elements as follows:

```
G4Element (const G4String& name,  
            const G4String& symbol, // element symbol  
            G4int      nIso ); // # of isotopes  
  
G4Element::AddIsotope(G4Isotope* iso, // isotope  
                      G4double relAbund); // fraction of atoms  
                                // per volume
```

# Material of one element

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- Single element material

```
G4double density = 1.390*g/cm3;
```

```
G4double a = 39.95*g/mole;
```

```
G4Material* lAr =
```

```
new G4Material("liquidArgon",z=18.,a,density);
```

- Prefer low-density material to vacuum

# Material: molecule

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- A Molecule is made of several elements (composition by number of atoms):

```
a = 1.01*g/mole;  
G4Element* elH =  
    new G4Element( "Hydrogen" , symbol="H" , z=1. , a );  
a = 16.00*g/mole;  
G4Element* elo =  
    new G4Element( "Oxygen" , symbol="O" , z=8. , a );  
density = 1.000*g/cm3;  
G4Material* H2O =  
    new G4Material( "Water" , density , ncomp=2 );  
H2O->AddElement(elH, natoms=2);  
H2O->AddElement(elO, natoms=1);
```

# Material: compound

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- Compound: composition by fraction of mass

```
a = 14.01*g/mole;  
G4Element* elN =  
    new G4Element(name="Nitrogen",symbol="N",z= 7.,a);  
a = 16.00*g/mole;  
G4Element* elO =  
    new G4Element(name="Oxygen",symbol="O",z= 8.,a);  
density = 1.290*mg/cm3;  
G4Material* Air =  
    new G4Material(name="Air",density,ncomponents=2);  
Air->AddElement(elN, 70.0*perCent);  
Air->AddElement(elO, 30.0*perCent);
```

# Material: mixture

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## ■ Composition of compound materials

```
G4Element* elC = ...; // define "carbon" element  
G4Material* SiO2 = ...; // define "quartz" material  
G4Material* H2O = ...; // define "water" material  
  
density = 0.200*g/cm3;  
G4Material* Aerog =  
    new G4Material("Aerogel",density,ncomponents=3);  
Aerog->AddMaterial(SiO2,fractionmass=62.5*perCent);  
Aerog->AddMaterial(H2O ,fractionmass=37.4*perCent);  
Aerog->AddElement (elC ,fractionmass= 0.1*perCent);
```

# Example: gas

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- It may be necessary to specify temperature and pressure
  - ( $dE/dx$  computation affected)

```
G4double density = 27.*mg/cm3;  
G4double temperature = 325.*kelvin;  
G4double pressure = 50.*atmosphere;  
  
G4Material* CO2 =  
    new G4Material("CarbonicGas", density, ncomponents=2  
                  kStateGas, temperature, pressure);  
CO2->AddElement(C,natoms = 1);  
CO2->AddElement(O,natoms = 2);
```

# Example: vacuum

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- Absolute vacuum does not exist. It is a gas at very low density !
  - Cannot define materials composed of multiple elements through Z or A, or with  $\rho = 0$ .

```
G4double atomicNumber = 1. ;
G4double massOfMole = 1.008*g/mole;
G4double density = 1.e-25*g/cm3;
G4double temperature = 2.73*kelvin;
G4double pressure = 3.e-18*pascal;
G4Material* Vacuum =
    new G4Material("interGalactic", atomicNumber,
                   massOfMole, density, kStateGas,
                   temperature, pressure);
```