

# Geant 4

*Software Installation, release 6.2*

<http://cern.ch/geant4>

The full set of lecture notes of this Geant4 Course is available at  
<http://www.ge.infn.it/geant4/events/nss2004/geant4course.html>

# Outline

- Supported platforms & compilers
- External software packages and tools
- Working area and installation area
- Toolkit installation
  - Configuring the environment manually
  - Using the *Configure* installation script
- Building an executable
- Integrating Geant4 in a software framework

# Supported platforms & compilers

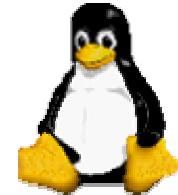
- UNIX systems

- SUN-SunOS v.5.8, CC v.5.4 (WS6)
  - G4SYSTEM: SUN-CC



- Linux systems

- RedHat 7.3 or greater, g++ gcc 3.2.3
  - G4SYSTEM: Linux-g++



- Windows systems

- Win/XP & Cygwin32, MSVC++ 7.1 .NET
  - G4SYSTEM: WIN32-VC7



- Other systems, not (yet) officially supported

- MacOS 10.3 and g++ gcc 3.3
  - G4SYSTEM: Darwin-g++



# Required software

- A UNIX shell and related basic UNIX commands
- C++ compiler
  - Optional: FORTRAN compiler (f77/g77) is required for building utility tools in the *g3tog4* module
- GNU Make
  - GNU g++ is required for dependencies pre-processing
- CLHEP library
- Geant4 toolkit

# External software packages - 1

Visualization/GUI tools (optional):

- X Windows
- OpenGL or MesaGL
- VRML browser
- DAWN (PostScript renderer)
  - DAVID (Geometry debugging tool based on DAWN)
- Open Inventor or HEP Inventor
  - requires OpenGL/MesaGL
- Open Scientist
  - interactive environment, including GUI
- Momo
  - Tcl/Tk or Java-based GUI environment
  - GGE, GPE graphics editors
- WIRED
  - Uses the HepRep built-in graphics driver

# External software packages - 2

Module and Tools for analysis (optional)

- AIDA (Abstract Interfaces for Data Analysis)
  - JAS (Java Analysis Studio)
  - PI (Physicist Interfaces for AIDA Interactive Analysis)
  - Open Scientist (Interactive Analysis Environment)
  - Any other analysis tool compliant with AIDA interfaces ...

# Working area & Installation area

- Why two different areas ?
  - To allow centralized installation of the Geant4 kernel libraries and related sources in a multi-user environment
  - To decouple user-developed code and applications from the kernel
  - To allow an easy integration of the Geant4 software in an existing software framework
  - To allow multiple installations of the kernel and user code
- Working and Installation area can be the same
- Are controlled by two environment variables
  - **G4WORKDIR** and **G4INSTALL**

# Configuring the environment: the manual approach for installation

- Identify the system used for the installation
  - G4SYSTEM
- Identify the area of installation (i.e. path where the source code and the kernel libraries should be based)
  - G4INSTALL
  - Optionally, specify a different path for the kernel libraries and/or the temporary object files
    - G4LIB, G4TMP
  - Optionally, specify a different path for exporting of source header files
    - G4INCLUDE



# Configuring the environment: the manual approach for installation

- Specify the path of installation for CLHEP
  - CLHEP\_BASE\_DIR
    - should point to the area where `include/` and `lib/` are placed from the standard CLHEP installation procedure
      - Paths can be customised: CLHEP\_INCLUDE\_DIR, CLHEP\_LIB\_DIR
    - the CLHEP library name is assumed to be: `[lib]CLHEP[.a/.lib]`
      - A different name can be explicitly specified: CLHEP\_LIB
- Specify the graphics/UI drivers to install
  - G4VIS\_BUILD\_<name>\_DRIVER
  - G4UI\_BUILD\_<name>\_DRIVER
  - the path to the related graphics/(G)UI packages, if required

# Configuring the environment: the manual approach for installation

- Specify installation specific attributes
  - G4DEBUG
    - To build libraries including debug symbolic information
    - By default, optimised mode is selected
  - G4LIB\_BUILD\_SHARED
    - To specify if to build kernel libraries as shared libraries
    - Static archive libraries are built by default
    - Adding also G4LIB\_BUILD\_STATIC will build both
  - G4\_NO\_VERBOSE
    - For better performance, verbosity code can be left out by defining this flag (i.e. no verbosity will be possible). The default is with verbosity on

# Starting the installation

- Choose the installation layout
  - Maximum granularity of libraries (*granular* libraries)
    - Ideal for developers and local installations
    - Link list of libraries automatically generated
    - Triggered with “gmake” from `$G4INSTALL/source`
  - Category compound libraries (*global* libraries)
    - Convenient for a centralized multi-users installation
    - Default for shared libraries builds
    - Triggered with “gmake global” from `$G4INSTALL/source`
- Installing source header files
  - `G4INCLUDE` defines the installation path
  - Triggered by “gmake includes” from `$G4INSTALL/source`
- Installing the hadronic physics-lists
  - Triggered by “gmake” from `$G4INSTALL/hadronic_lists/lists`

# Configuring the environment to use Geant4

- Specify the working area: `G4WORKDIR`
  - If not, Geant4 assumes `G4INSTALL` as the working area
  - Products of application builds are placed in `$G4WORKDIR`
    - Binaries in `$G4WORKDIR/bin`
    - Object files and other temporary files in `$G4WORKDIR/tmp`
- Specify which graphics drivers, (G)UI drivers you want to use from the current installation
  - `G4VIS_USE_<name>`
  - `G4UI_USE_<name>`
- Specify the path where to retrieve data-files for specific simulations

# Using the Configure script for installation & configuration

- The `configure` script guides through the whole installation process described so far by defining the proper environment and triggering the actual installation

```
./Configure -install
```

- Once the environment has been configured, `configure` stores the current installation setup
  - The installation setup will become the default for the current installation, in case future changes to the installation are necessary
  - **Configure** does NOT install the hadronic physics-lists. These need to be installed manually !
- Once the installation is complete, `configure` can be used to generate shell scripts for configuring the user environment to build a Geant4 application according to the current installation

```
./Configure
```

- Generates `env[.sh/.csh]` scripts in the user's current directory
- It assumes the user specifies a working directory (`G4WORKDIR`)
  - In case not, the user's home directory is set as default `G4WORKDIR` path

# Building an executable

- Configure the environment according to the current installation
  - Source or integrate the shell script generated by `Configure`
- Define the working area (`G4WORKDIR`)
- Build any of the available examples:

```
cp -r $G4INSTALL/examples $G4WORKDIR
cd $G4WORKDIR/examples/novice/N01
gmake
```

# Building DLLs on Windows

- DLLs (Dynamic Link Libraries) on Windows can be built for global compound libraries only
  - Using the **Configure** script
    - Follow the steps till explicitly asked for
  - Or manually with “make dll” from `$G4INSTALL/source`
- Build any of the available examples by setting `G4LIB_USE_DLL` first in your environment
- Add to `PATH` the path where libraries are installed and run your application, e.g.:

```
export PATH=$PATH:/usr/local/geant4/lib/$G4SYSTEM
```

# Integrating Geant4 in a framework

- Consider Geant4 as an external software package
- Well define its area of installation
  - For global libraries and source header files
- Choose an installation setup which best matches the project needs
- Adopt or integrate a configuration script reflecting the current installation